

BPYSL Group Scheduling Guidelines

- **Scheduling will be done via email and phone (or zoom) amongst the teams in each bracket/division.**
- **We will send an email notifying teams that brackets are Final s and teams can begin scheduling**

SCHEDULING STEPS:

1. Emails will be sent with links to all of the documents needed for scheduling which will include-
 - **Scheduling Sheet** (this is for your own use to help organize the information you need to schedule with your opponents and to know who will be home and who will be away).
 - **Link to Team Contact information**
 - **Links to the BPYSL Contracted Fields and their Availability**
 - These contracted field google forms are being updated by ALL teams- DO NOT OVERWRITE SOMEONE ELSE'S ENTRY. We can check history to see who had the field first.
 - Teams are to complete the last 4 columns- Age/Gender,Division/Bracket,Team 1(home), and Team2(away)
 - Teams may use their own fields at their own expense as long as they have permission to play there by the field coordinator. BPYSL will still assign referees to the games
 - **Link to enter ONLY your Home/Team 1 Games online** (where you are listed as Team 1). We suggest you and your opponent confirm WHO will enter the game to be sure all games are entered. This should not be done until ALL teams in your bracket have scheduled their games. These entries need to be ACCURRATE as this is the information we will use to upload the schedules to demosphere. Please be sure you have the correct field numbers from the field availability sheets. If you are using your own fields and don't have the field numbers yet, please put TBD.
2. Someone from the group/bracket should locate all the emails from the teams in your bracket from the contact list (posted on the scheduling page on our website) and send a group email to start communications.
3. Teams need to determine who is playing who FIRST out of the whole bracket and are to work with each other for game dates/times/location. If you do not determine who is playing who first, there is likely a chance a team will be left without enough games. If a team or teams do not have the proper amount of games as voted on by the group, we will delete/add games so that all teams in the bracket have an equal number. Please save us time and determine the opponents first before anyone begins to schedule!!!
 - a. Each Bracket is to play 6-8 games (the bracket will vote and determine the number of games to be played and **ALL teams in that bracket must schedule the same amount of games!**)
 - b. You may only play the teams in your bracket
 - c. This is a travel league- do not tell your opponents you cannot travel!
 - d. Fields listed are those that BPYSL contracts with. You are welcome to list a club field for your use if you have permission (BPYSL does not cover costs for use of Club fields).

4. Each team is responsible for entering their home games into the Game Entry Form google doc. Once all schedules are complete we will post to our website under the Schedules/Scores/Standings menu. We encourage that you wait until you have scheduled ALL your games before completing the google doc in case you have changes as you will NOT be able to edit the entry form. DO NOT PUT CHANGES IN THE SCHEDULING GOOGLE DOC as we will not know which is the correct entry.
5. ALL SCHEDULING DOCUMENTS CAN BE FOUND ON OUR WEBSITE UNDER THE Schedules/Scores/Standings menu.
6. If the bracket is having issues, please call our office at 614-436-8387

We are allowing teams to determine who plays who. If your bracket of teams cannot agree please contact us and we will create the opponents for your group.

- Fields will be given priority to older age groups (ie: if 2 u14 teams have picked the same field as 2 u15 teams and it is the only field available, the U15 team will have seniority for the field).
- Please note- if you do not indicate one of the specified allowable times as indicated below, we will move the time to the closest available.

SCHEDULING TIPS

- Be sure you know your team's tournament schedule, school breaks, dances, school trips, etc. prior to scheduling.
- The Fields that are available to schedule are listed on the scheduling sheet posted on the website.
- Teams may use their own fields (designated on the sheet as 'Club field') as long as they have permission to play there (BPYSL will not cover any costs for use of these fields). The opponent must also agree to play at the location.
- If you do not know the field number, please select TBD
- BPYSL does NOT have the traditional Home and Away teams since it is a travel league and most of the field locations are neutral (Home/Away should only be used for uniform color and score reporting).
- BPYSL has contracted with certain facilities for use for Buckeye games. These fields do not require any additional fees for use. Contracted fields will be indicated on the Fields information sheet.

***Teams may use their own Club Fields if the opposing team agrees, team has permission to use, and understands that BPSYL does not cover costs to use Club fields.

Game Times can be scheduled at the following standard times*

****Some facilities are still using extra time between games with the Covid restrictions so times will vary from below. Be sure to use the game times listed on the field availability***

Standard Game Times:

Saturday/Sunday

9:00am

10:45am

12:30pm

2:15pm

4:00pm

5:45pm

Monday-Friday (Grass Only as we do NOT have Turf during the week due to school activities)

6:00pm (teams can adjust as needed as daylight savings changes).

*****Please see the next page for help with how to schedule games based on the number of teams in the bracket and the number of games being played**

1. Brackets with 5 teams should play each team 2x for 8 games.
2. Brackets with 9 teams should play each team 1x for 8 games.
3. Brackets with 6, 7, or 8 teams may play 6 or 7 games so that each team plays each other 1x (if they want more than 6 or 7 games, teams will have to play some teams 2x).
4. Brackets with more than 9 teams will not play all teams in the bracket. ***If you are in one of these groups, determine who everyone is playing PRIOR to scheduling so that a team is NOT playing the same team twice.

SCHEDULING TIPS FOR TEAMS BASED ON NUMBER OF TEAMS AND NUMBER OF GAMES TO BE PLAYED

Groups with 6 Teams

- If your group chooses to play **7 games**:
 1. Make a vertical list of all teams in the bracket
 2. Play each team 1 time
 3. Play the team Above you in the vertical list (this will be the 6th game)
 4. Play the team Below you in the vertical list (this will be the 7th game)
 - If your group chooses to play **8 games**:
 1. Make a vertical list of all teams in the bracket and label 1 to 6
 2. Play each team 1 time
 3. Play the team Above you in the vertical list (this will be the 6th game)
 4. Play the team Below you in the vertical list (this will be the 7th game)
 5. The 8th game will be as follows:
 - 1 Plays 4 in the list
 - 2 Plays 5 in the list
 - 3 Plays 6 in the list
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Groups with 7 Teams

- Groups of 7 Teams CANNOT play 7 games
 - If your group chooses to play **8 games**:
 1. Make a vertical list of all teams in the bracket and label 1 to 7
 2. Play each team 1 time
 3. Play the team Above you in the vertical list (this will be the 7th game)
 4. Play the team Below you in the vertical list (this will be the 8th game)
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Groups with 8 Teams

- If your group chooses to play **7 games**:
 1. Each team will play all other teams in the bracket 1 time
 - If your group chooses to play **8 games**:
 1. Make a vertical list of all teams in the bracket and label 1 to 8
 2. Play each team 1 time
 3. Each team pairs up with only 1 other team in their bracket for their 8th game
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Groups with 9 Teams

- If your group chooses to play **8 games**:
 1. Each team will play all other teams in the bracket 1 time
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Groups with 10 Teams

- If your group chooses to play **7 games**:
 1. Make a vertical list of all teams in the bracket and label 1 to 10
 2. DON'T Play the team above or below you in the list
 3. Play each of the other teams 1 time
 - If your group chooses to play **8 games**:
 1. Make a vertical list of all teams in the bracket and label 1 to 10
 2. Each team pairs up with only 1 other team in their bracket THEY WILL NOT PLAY
 3. Play each of the remaining teams 1 time
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Groups with 11 Teams

- If your group chooses to play **8 games**:
 1. Make a vertical list of all teams in the bracket and label 1 to 11
 2. DON'T Play the team above or below you in the list
 3. Play each of the remaining teams 1 time
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Groups with 12 Teams

- If your group chooses to play **8 games**:
 1. Make 2 Vertical columns of 6 teams each and label each team in each column 1 thru 6
 2. DON'T Play the team above or below you in your column list
 3. DON'T play the team of the same number as you in the opposite list
 - ie: If you are Team 1 in the first column, you would not play team 2 , team 6, or Team 1 from the other column
 4. Play the remaining 3 teams in your column and the remaining 5 teams in the other column 1 time each
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Groups with 13 Teams

- Your group must play **6 or 8 games** and some teams will play other teams 2x
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Groups with 14 Teams

- If your group chooses to play **7 games**:
 1. Make 2 Vertical columns of 7 teams each and label each team in each column 1 thru 7
 2. Play each team 1 time in your column
 3. Each team pairs up with only 1 other team in the other column for their 7th game
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Groups with 15 Teams

8 Games would need to be setup as follows:

1. Make 3 groups of 5 teams.
2. Play all teams in your group (4 games per team)
3. Play the teams straight across (Group A team 1 plays 6 and 11; Group A 2 plays 7 and 12) (2 Games per team)
4. Play the team one group to the right and down one team (Group A Team 1 plays Group B Team 7; Group A Team 2 plays Group B Team 8; Group B Team 6 Plays Group C 12; Group C 11 Plays Group A Team 2) (2 Games per team)

Group A Group B Group C

1	6	11
2	7	12
3	8	13
4	9	14
5	10	15